

2008 UCT MAJOR LEAGUE RULES

last revision 11/09

1. Managers And Coaches are permitted to coach base paths.
2. A coach or manager must be in the dugout at all times.
3. All players must play six outs and bat once in a six-inning game with a twelve-player roster.
 - a. First penalty – The manager will be suspended from the next game. The manager must sit in the press box but not communicate with his team. The player(s) should start the next game.
 - b. Second penalty – The manager will be suspended from the next game. The manager may not come to the park during the team's game.
 - c. Third penalty – Executive Board will decide penalty.
4. Team Responsibilities
 - a. Visiting Team: provide one coach and one adult to announce and keep score in the press box. The team playing the second game is responsible for the first game and vice versa.
 - b. Home Team: First game, home team will open field for play, unlock gates, get out bases and other necessary items. Second game, home team will put up bases and other equipment in the press box, lock gates, turn off lights, and anything else necessary to secure the field for the night.
5. Protest Procedure: (for rules interpretation only)
 - a. Manager appeals to Head Umpire.
 - b. Head Umpire may confer with other umpire(s).
 - c. If appeal is not immediately resolved by Head Umpire, the appealing manager has 10 minutes to show the rule(s) which supports his appeal to the Head Umpire and highest-ranking League Official. If the manager fails to show proof, the appeal will be denied and play resumes. The League Official will make the final decision.
6. Player Safety
 - a. All players are required to wear athletic supporters and cups during all practices and games.
 - b. Catchers will be fully equipped (including mask) during bullpen warm-ups.
 - c. Only one batter allowed in the 'on deck' area.
 - d. The concession stand will maintain a first-aid kit.
 - e. The Head Umpire is responsible for the safety of the players and shall suspend or call a game for unsafe playing conditions. Lacking a League Official, the managers must jointly agree to at least suspend the game.

- f. The practice of hitting balls into any fence is strictly prohibited.
7. Player Replacement
 - a. If a major league team drops below the roster limit of 11 players, the manager has one week to find a permanent replacement. The replaced player will no longer be active in the league. The player filling the roster spot, the replacement player, will have had to try-out for the major league in the previous fall/spring draft and will remain property of the major league team the following year. (See Section VIII. Definitions)
 - b. If a player is sick, hurt, or on vacation for 7 consecutive days from the first game missed, the manager will be required to get a temporary replacement player. The temporary player will be someone that tried out for the major league. If the temporary player is a nine year old, the manager must get the permission from the player's parents.
 - c. The temporary player can play in both minor and major league games, providing that the major league games come first. If the player has a minor league game at the same time as a major league game, the temporary player must play in the major league game.
 - d. Penalty for non-replacement: If a manager has not replaced a player after one week, the violation will be brought to the attention of the League Officials. The League Officials will choose a replacement player. If the League Officials cannot find a replacement player, then the team will take an out for every 11th batter (or whatever the minimum number of players is).
8. The player agent will be responsible for coordinating all players returning to the draft and reporting them to the League Officials.
9. New players who miss try-outs must submit a written excuse signed by the parent/guardian as to why they were unable to participate in any of the try-out sessions. Prior to the draft, the Board will determine the eligibility of the player in question.
10. The winning manager is responsible for completing the Kokomo Perspective, or other local newspaper, game information sheets. The winning manager is asked to be responsible in turning in all-appropriate information regarding both teams.
11. In the interest of expediting the game
 - a. Major league games will start at 5:30pm and 7:30pm and six warm-up pitches will be permitted between the half inning changeovers.
 - b. If a team is behind ten (10) or more runs after the fifth turn at bat, the game is called and the team has lost the game. This applies to local play.
 - c. While school is in session, games played Monday-Thursday will adhere to the following rules:
 1. No inning will begin 1 hr 45 min. after the first pitch is thrown, with no infield practice after 7:30.

2. There will be a 10 run rule after 4 innings.
3. If time expires, with four complete innings of play, a game will be called when the losing team completes its turn at bat.
4. If the game is tied after the fourth inning, it will be suspended and will resume where it left off. Pitching rules will be by the week the game is finished.
5. If the game has not started the fourth inning, the game is considered incomplete and all mandatory pitching rules are waived.
- d. Managers and coaches may warm up pitchers between innings.
- e. Lineups (including players first name, last name, and number) are to be submitted to the official scorer and opposing manager 15 minutes prior to the game.
12. All major league teams will be composed of 11 players ages 9,10,11,and 12 years old.
13. Play-offs:
 - i. Regular season league championship: In the event of a tie, head to head competition will determine the winner. If there is a split, a one game play-off will occur. If more than 2 teams are involved, a coin flip will determine who plays first. If a play-off occurs, a player is eligible to pitch a maximum of 6 innings, even though the player may have pitched the day before in regular season play.
 - ii. Post-season tournament: The major league managers will decide how they want to format a post-season tournament. Brackets will be announced before play begins.
14. Player recognition: Trophies will be awarded to the 1st and 2nd place teams for regular season performance. Trophies will be awarded to the team that comes in 1st place during the League Tournament. Other trophies will be awarded if funds are available.

SECTION I: PLAYER DRAFT (revised 11/09)

Following try-outs and on a date announced by the President, Major League Managers will gather along with necessary members of the Board of Directors for the purpose of the player's draft.

The player selection draft will be conducted in secrecy. *Players should never be told the position in which they were selected.* Discussion of what occurs in the 'draft room' is prohibited.

See Section III. Part C., and Part D. for more information concerning players being released to auction.

After released players are auctioned, the selection process will begin.

- A. Fall Draft (revised 11/09)
Teams shall draft in reverse order according to their standings at the end of the previous season. This order will be the selection order for each round:

Example: 6 Team League

6th place team- 1st pick

5th place team- 2nd pick

4th place team- 3rd pick

3rd place team- 4th pick

2nd place team- 5th pick

1st place team- 6th pick

The same order will follow for 2nd round and so on.

If two or more teams have the same record in league standings then the team with the poorer head-to-head record will have earlier draft selection. If head-to-head competition is the same then draft selection order will be based on coin toss.

Any child that is going to be 10 through 12 years old and played the previous season at UCT in the minor league is eligible to be drafted in the fall draft without trying out at the Fall tryout. The previous season is their tryout.

- B. Spring Draft
Drafting is conducted via a lottery system in which each team picks a number out of a hat and that is the order in which they pick.
- C. Any player that tried out for the Major League draft and is between 10-12 years of age is eligible to be drafted by a Major League team at any time. **All players 10-12 years old must try-out to be eligible to play at UCT.**
- D. Nine year old players are eligible for the Major League draft with permission slip signed by a parent/guardian.

SECTION II. OPTIONS

Managers must declare *sponsor*, *manager*, and *coaches options* before the fall draft begins. All brother/sister options can be declared before the fall draft or before the spring draft. (revised 11/14/04)

- A. Brothers and sisters becoming candidates at the time shall be drafted under the family name to avoid separation.

- B. A manager who successfully drafts in part “A” may opt to keep one member and release another.
- C. A player becoming a candidate, while his/her brother/sister is a member of a major league team, must meet the following qualifications:
If the older sibling is 12, candidate must be at least 9; other ages 11-8, 10-7, 9-6.
- D. A player becoming a candidate, while his/her parent is a manager in the league in which the candidate is eligible, shall be picked up as the ‘manager’ option. That team will not be allowed to have another ‘manager’ option until the original ‘manager’ option is no longer playing for that team.
- E. A player becoming a candidate, while his/her parent is a coach in the league in which the candidate is eligible, shall be picked up as the ‘coach’ option. That team will not be allowed to have another ‘coach’ option until the original ‘coach’ option is no longer playing for that team.
- F. All options will cost the team a 2nd round draft pick. (Approved 2-9-03)
- G. Options are: sponsor, manager, coach, brother, sister, grandfather. (Approved 2/9/03)
- H. Managers must declare sponsor, manager and coaches options before the fall draft begins. Brother/sister options can be declared before the fall draft or spring draft. (revised 11/14/04)

SECTION III. LENGTH OF OWNERSHIP (revised 11/09)

- A. Each player purchased shall, for the duration of his Cal Ripkin League career, be the property of the team that drafted said player unless he is released.
- B. The Board of Directors reserves the right to allow a player to continue playing baseball at UCT even though their residence has moved out of the league district. This player must be a member of a Major League team and in good standing.
- C. Players released to auction: If a player no longer wants to play for a particular team, the player, with Manager’s approval, will be placed into an auction at the next upcoming draft. Managers have a two-week period after fall elections for Board Members to report to the Player Agent those players being released into the auction. An agreement to release a player to auction must be in writing with permission from the Manager and parent/guardian. Parents must sign an agreement saying they understand that their child will be placed into an auction and could be chosen by any team. If there are no offers for the player, the player will return to their original team.
- D. Auction: An auction will take place before the draft selection begins for players wishing to be released to auction. All players released to auction must be announced before the draft begins. Each player released will be auctioned starting with oldest to youngest. All teams will be allowed to offer only current year draft pick(s) for player (approved 2/9/03). The

manager from the team releasing the player determines which offer is best for his team. After a second round in the auction takes place, a player that receives no offers during the 2nd auction will return to his/her original team.

SECTION IV. PITCHING

- A. A team is not limited to the number of 12 year olds that can pitch in a week or the total number of 12 year old innings in one week. (Revised 2/07)
- B. A relief pitcher may not re-enter as a pitcher after being pulled. The starting pitcher may, after being removed under proper rules, return as a pitcher.
- C. Any pitcher (age means nothing) may pitch six innings per calendar week.
- D. Pitching eligibility in effect for rescheduled and make-up games goes in accordance to the calendar week in which games are played.
- E. If a pitcher delivers one pitch in an inning, he is charged for one inning.
- F. Tuesday – Monday is a calendar week.
- G. Each game in which a pitcher pitches is considered one assignment. Therefore, a pitcher in the same game may start out as a pitcher, play another position, and return to the mound. This would be considered one assignment.
- H. If a game is called before it is considered a regulation game and the umpire declares it “No Game”, the pitching eligibility is the same as it was prior to the beginning of the “No Game” situation.
- I. League Tournaments- play under city tournament rules.

SECTION V. CATCHER

- A. The catcher does not need to be in the crouch position to be considered in the ‘ready’ position.
- B. Slide Rule: A player must avoid contact if the defensive player has the ball and is in position to make the tag.
- C. Swinging bunt: Any batter that takes a bunting position cannot swing away. If the batter swings, the umpire calls him out and the ball is dead.

SECTION VI. RE-ENTRY EXPLANATION

Rule 1: Re-entry: Any of the nine starting players may be withdrawn and re-enter once provided such player occupies the same position in the batting order whenever he is in the line up. A substitute, who is withdrawn, may not re-enter. The provisions of Official Baseball rule 3.05 govern the starting pitcher.

Rule 2: Substitutes: Substitutes may re-enter with consent of both managers.

NOTE: If a player re-enters illegally as a pitcher, fielder, or runner, there is no penalty except the player must be removed immediately from the game upon discovery. If he re-enters illegally as a batter, such illegal re-entry is penalized according to the Official Baseball Rule 6.07; Batting Out Of Order.

Interpretation of the Above Rules

- A. The rules apply to local league and tournament play.
- B. Each of the nine starting players maybe withdrawn from the game and re-enter once.
- C. The starting player, when re-entering, must occupy the batting position as he occupied when starting the game. A starting player and his/her substitute cannot be in the game at the same time.
- D. Starting pitcher withdrawn from the game may re-enter immediately if withdrawn while a batter or base runner. If the starting pitcher is withdrawn A while on the mound pitching, his substitute must fulfill Official Rule 3.05(b) before he is permitted to re-enter the game.
- E. All other starting players may be withdrawn and re-enter immediately or any time at the discretion of the manager.
- F. A substitute may replace a substitute and then be replaced by the starting player, i.e. starting player Jones is replaced by substitute Smith; substitute Smith is replaced by substitute Clark; starter Jones is eligible to replace substitute Clark.
- G. A starting player withdrawn from the game more than once cannot re-enter.
- H. Withdrawal and re-entry can take place only when a player has been removed from the game.
- I. If the starting pitcher is removed from the game because of the Manager's second trip to the mound in the same inning, he may re-enter the game in any position with the exception of pitcher.
- J. Cal Ripkin Baseball will allow re-entry of already used players if all substitutes have been used and an injury occurs. The opposing manager must make selection of the substitute. This type of re-entry can only take place when an injury prevents a player from continuing in the game. The injured player, once removed from the game, cannot re-enter.

SECTION VII. RAINOUT GAMES

Rainout games must be rescheduled and played, if possible. If this cannot occur, both teams will be awarded a win. The games will be played on Mondays, Wednesdays or Saturdays.

SECTION VIII. DEFINITIONS

Assigned player: A player who has not tried out but has been placed on a minor league team. Under no circumstance can these players be moved up to a major league team.

SECTION IX. ALL-STARS

- A. All 9-12 year olds players are eligible to play. The team will consist of 12 players in their respective age group.
- B. Selection will be done as follows:
 - 1. Only one ballot per team will be given to the manager of each team.
 - 2. Managers will select ten (10) players per ballot.
 - 3. The manager of the All-Star team will select the last two players.
- C. The All-Star managers will be the managers who placed 1st, 2nd, and 3rd in the league. The managers have the privilege to select their coaches from the other managers and coaches.

SECTION X. MANAGER SELECTION

A candidate for major league manager must have coached in the major league for two years or have been a minor/rookie league manager for one year.

SECTION XI. CONCESSION STAND

The parents/guardians are responsible to work his/her scheduled shifts in the concession stand or find an approved replacement. If a parent/guardian, or their approved replacement, does not show up for their scheduled shift, their child will not be allowed to participate in the following game but should come and sit in the dugout.